*	ΔP	Н	C_{i}	rcu	lar	20) ()_	08	2-2

DEPARTMENT OF THE ARMY INSTALLATION MANAGEMENT COMMAND HEADQUARTERS, US ARMY GARRISON, FORT A.P. HILL FORT A.P. HILL, VIRGINIA 22427-3114

APH Circular 200-08-2

1 September 2008

Installation HUNTING Expires: 1 September 2009

FOR THE COMMANDER:

DISTRIBUTION:

Α

MICHAEL S. GRAESE LTC, AD Commanding

OFFICIAL:

CHARLES A. MUNSON Deputy to the Commander

<u>History:</u> This Circular incorporates changes made on a yearly basis for use on Fort A. P. Hill.

Summary: This Circular describes the policies and procedures that govern hunting on Fort A. P. Hill.

Applicability: This Circular applies to all individuals hunting within the boundaries of Fort A. P. Hill.

Suggested Improvements: The proponent of this Regulation is the Directorate of Family, Morale, Welfare, Recreation (DFMWR), Environmental and Natural Resources Division (ENRD). Users are invited to send comments/suggested improvements on DA Form 2028 (Recommended Changes to Publications and Blank Forms), to DMWR/Game Check, 18616 A.P. Hill Drive, Fort A.P. Hill Virginia 22427-8102.

^{*}This Circular supersedes APH Cir. 200-04-2, dated 4 September 07.

TABLE OF CONTENTS

1.	Policy.	3
2.	Penalties	
3.	Telephone and Building Contact Information	5
4.	Operating Hours for 2008/2009 Hunting Season.	6
5.	Certificates, Licenses, and Permits.	6
6.	Shot, Daily and Season Bag Limits	8
7.	Check-Out/Check-In Procedures	.10
8.	Weapons Restrictions	. 12
9.	Safety Rules.	. 12
10.	Area Restrictions	. 13
11.	Road and Parking Restrictions.	. 14
12.	Harvest Restrictions.	. 14
13.	Scouting.	. 15
14.	Tree Stands	. 15
15.	Dogs	. 15
16.	Fires.	. 15
17.	Security Access (SA) Area Hunting	15
18.	Hunting with a Disability	15
19.	Perimeter Stand Hunting	16
20.	References	18

i. Biological data will be collected at the game check station before a transport tag is issued. Jaws will be pulled from all deer harvested from perimeter stands. Hunters desiring to mount the head of the deer harvested from a perimeter stand must have the taxidermist remove the jaw and return the jaw to Fort A.P. Hill by the end of the current big game season. Individuals that do not return the jaws will no longer have the privilege of using DMAP tags.

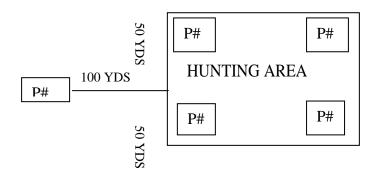
20. References.

- a. Virginia Game Inland Fish and Boat Laws and Regulations, 2008.
- b. Hunting and Trapping in Virginia-2008-2009 Regulations, 2008.
- c. AR 200-1, 13 December 2007, Natural Resources Land, Forest and Wildlife Management, 28 February 95.
- d. APH Regulation 190-11, Prohibited Weapons/Items and Control of Privately Owned Firearms and Ammunition, 10 Feb 01.
 - g. AR 350-19, The Army Sustainable Range Program, 30 Aug 05.
- h. Policy Memorandum, HQ Fort A.P. Hill, IMNE, 7 Aug 08, Subject: Commander's Policy Statement, Fort A.P. Hill's Access Control #13.

- 1. Policy. Fort A.P. Hill operates a recreational hunting program in the areas used for training on the Installation. This portion of the Installation, north of U.S. Route 301, is referred to as the Training Areas (TA). This program is intended to assist the Installation in wildlife management. Hunting on Fort A.P. Hill is a privilege, not a right.
- a. All recreational activities at Fort A.P. Hill are authorized and controlled by the Garrison Commander in accordance with the appropriate Federal, State, and County Laws and Department of the Army Regulations. Minimum restrictions on all recreational activities are established to ensure safety, security, protection of property, and efficient accomplishment of Fort A.P. Hill missions. Federal and state governments have concurrent legal jurisdiction at Fort A.P. Hill.
- b. New in 2008/2009. It is your responsibility to read and understand the Fort A. P. Hill hunting regulations in their entirety. *New items are in bold italics*.
- c. Qualifying as a Hunter. To be authorized as a Fort A.P. Hill hunter, individuals must first be granted access to the Installation by presentation of valid photo identification (Drivers License, Military ID Card, etc.). Vehicle searches are possible and will be conducted randomly. Individuals must also possess the appropriate current safety certificate, county/state/ federal hunting license and Fort A. P. Hill hunting permit as defined under item 5 of this Circular.
- d. This Circular describes procedures and restrictions on the use of firearms for recreational hunting only. APH Regulation 190-5 determines the proper protocol regarding the transport and storage of firearms. Unless specifically authorized by the Installation Commander, the possession and/or use of firearms on the Installation are prohibited. This policy will be strictly enforced.
- e. Hunting is permitted when it does not interfere with military training, Monday through Saturday, from a maximum of one-half hour before sunrise to one-half hour after sunset, depending upon the type of game being hunted. Scheduled training and range firing have priority over hunting at all times.
- f. All hunting areas are utilized for military training and dangers inherent to such training are present. It is possible to find unexploded ordnance (duds) anywhere. If a dud is found, mark the area, not the dud and report it immediately to the Game Check Station (GCS), 18616 A.P. Hill Drive, Fort A.P. Hill, VA 22427-3100, (Building P00390), (804) 633-8244. If the Game Check Station is closed, report it to the Directorate of Emergency Services/Provost Marshal Office (DES/PMO), 14115 Montague Road, Fort A. P. Hill, VA 22427-3115, (804) 633-8888.
- g. Signing of the General Release Statement relieves the Government of responsibility, i.e., "Hunting at your own risk."

- h. Collecting. With the exception of game species harvested permitted by this hunting circular under Item 7, collections of ANY kind of plant, animal, or artifact are prohibited. To request permission to collect write to: DPW/ENRD, 19952 North Range Road, Fort A. P. Hill, Virginia 22427-3123.
- 2. Penalties. Each hunter is responsible for knowing and adhering to Federal, State, County and Fort A.P. Hill Hunting Laws/Circulars/Regulations. Anyone violating a posted sign, bypassing a barricade, entering into a restricted area, or failing to comply with any Hunting Laws/Circulars/Regulations and/or any conduct hazardous to life and safety may be barred from the Installation, have their recreational privileges revoked, be fined, be confined, be issued applicable citations and/or any combination of the penalties listed, as allowed by law.
- 3. Only game mentioned in this Hunting Regulation is considered legal for harvest, all other game is not allowed.

- b. Hunters assigned to a perimeter stand may be given directions, maps, hunter vehicle assignment cards, and other information sufficient to guide them to the location.
- c. Hunters will be allowed to sign up for a stand site no earlier then 1600 (4:00 P.M.) one-day prior. Reservations may be made in person or by telephone. To make a reservation call (804) 633-8244. A waiting list may be maintained when site availability is limited.
- d. Hunting Procedures. Site entry points are marked with a sign labeled the stand number. Hunters must park their vehicle completely off the road surface as near as possible to the assigned site sign.
- e. Once hunters have verified that they are at their assigned site, the vehicle card must be placed in the inside left corner of the windshield and the hunter card in the hunter's pocket. Hunters may then proceed into the woods following the line marked by plastic ribbon and/or "bright eyes". The marked line is approximately 100-120 yards in length.
- f. Hunters must travel to the end of the marked line to a tree marked with paint and a tape band. Hunters may set up within boundaries of the perimeter stand as defined by the signs at the four corner as illustrated below:



- g. Perimeter Stand Harvest: Daily bag limit for deer is two deer per day, either sex in perimeter stand areas only. One buck per day and only two bucks harvest for the season and one have to have four points or better on one side.
- h. Standers, bonus, and Deer Management Assistance Program (DMAP) tags are authorized. Two (2) DMAP tags may be picked up at check—out for use at perimeter stands ONLY. Any unused tags must be returned at Checkin. Bonus and DMAP tags may only be used on antlerless deer.

17. Security Access (SA) Area Hunting. Those hunters interested in securing authority to hunt security access areas, please inquire at the Game Check Station for a copy of APH Circular 200-07-3 "SECURITY AREA HUNTING SUPPLEMENT". This document describes in detail the rules and requirements needed to receive SA hunting authorization.

18. Hunting with a Disability.

- a. Special Permits. To qualify as a hunter with a disability, the hunter must possess a Fort A.P. Hill senior citizen/disabled-hunting permit. This permit qualifies a mobility-impaired individual (as defined under item 1b above) to hunt in TA 4 or use any of the equipment available through this program.
- b. TA 4 is a designated training area for hunters with a disability only. A disable hunter can take up to one guest with him/her to assist them. The guest must remain within 300 yards from the Disable Hunter at all times while hunting.
- c. Equipment availability is on a first-come, first-serve basis and will change daily to training requirements. Military training takes priority over recreation at all times. The following are currently available hunting TA 4:
 - 1. Five wheelchair accessible hunting stands
 - 2. One "Huntmaster" Hydraulic lift
 - 3. One Buckingham Palace
- d. TA 4 Game Management. TA 4 is either sex for deer throughout the entire deer-hunting season.

19. Perimeter Stand Hunting.

a. Qualification. Individuals interested in participating in the Security Area Perimeter Stand Hunting Program must: possess a valid state and Fort A.P. Hill hunting permit, be at least 18 years of age or supervised by a guardian, attend a mandatory hunt procedure and "DUD" recognition safety briefing and sign the perimeter stand statement of understanding. Eligible hunters may sign up for scheduled briefings at the Game Check Station (GCS). Briefing dates will be posted at the GCS.

NOTE: Hunters younger than 18 may only hunt in a perimeter stand with a parent or guardian.

3. Telephone and Building Contact Information:

BUILDING	SERVICES AND PHONE NUMBERS		
Game Check Station Building #390	General hunting information and open areas: (804) 633-8300 Questions during hunting season: (804) 633-8244 Questions outside hunting season: (804) 633-8219 Biological and Wildlife Management Questions: (804) 633-8750 / 8984		
Community Activities Center Building #106	Camping/recreational services: (804) 633-8219 / 8257 NOTE: A permit is required for recreational vehicle (RV) camping and tent camping is prohibited. Camping is permitted only in authorized areas and is not permitted in or around the Game Check Station or parking lot.		
Lodging Office Building #106	Lodging Office (804) 633-8335		
Directorate of Emergency Services/Provost Marshal Office Building #156	Desk: (804) 633-8888 For suspected game violations: 1st (804) 633-8888 2nd (804) 633-8454 (voicemail)		
Call-In Number for Hunting Area Reservations (Allows you to reserve an area one day in advance)	To reserve an area Call (804) 633-4014 This is not a toll free number Reservations will be taken between the hours of 1900 and 2400 hrs (07:00 pm - 12:00 am) for the following hunting day. After 0600 all reservations will be voided.		

^{4.} Operating Hours for the 2008/2009 Hunting Season. Schedule changes and special advisories will be posted. Failure to check-out/in by the schedule outlined below will result in a warning for the first offense and revocation of Fort A.P. Hill hunting privileges for the remainder of the hunting season for the second offense (a corner of the offending hunters' permit will be cut to signify each offense).

LOCATION	OPERATION DATES & HOURS	SERVICES
Game Check Station (Building #390)	See PMO operation hours for: 02 Sept - 29 Sept: Scouting and dog training; 01 Feb - 28 Feb - dog training	Hunting Operations Rules, Regulations, and Inquiries
	2 Sept - 3 Oct, Open: Mon- Fri 0700-1530 , Sat 1130-2000 4 Oct - 1 Nov OPEN Mon - Sat: 0530-2000 CLOSED Sunday	Fort A. P. Hill Permit Sales
	03 Nov - 03 Jan OPEN Mon - Sat: 0430-1900 CLOSED Sun, Thanksgiving Christmas Eve, Christmas Day, New Years Eve, and New Years Day.	
	11 April - 2 May OPEN Mon - Sat: 0530-1230, 4 -16 May OPEN Mon - Sat 0530-2000 CLOSED Sundays	
→ No hunters wil	.M.	
Community Activity Center (CAC)	30 March - 3 April OPEN Mon-Sat: 0600-1830 Spring gobbler scouting only	Scouting and dog training

IMPORTANT

- \rightarrow Dog training on live animals on Sundays is prohibited by Virginia Hunting Regulations.
- ightarrow Hunters are not allowed to return to their area to look for their downed deer after the Game Check closes. Hunters are welcome to return to their area the next day depending on if the area is open.
- 5. Certificates, Licenses, and Permits. To hunt on Fort A.P. Hill you must possess: a Fort A. P. Hill hunting permit, a hunter education certificate, <u>Fort A.P. Hill Background Check</u>, and VA State or County Licenses. Federal Migratory Bird Stamps are required for hunting waterfowl. Harvest Information Program (HIP) registration is required for hunting any migratory bird. VA Big Game Tags are required for hunting turkey and deer. Bonus Tags are legal for use on Fort A.P. Hill antler less deer.

- 13. Scouting. Scouting is permissible only during daylight hours, where it does not interfere with military training or recreation, from 01 September to 30 September and from 30 March to 10 April. Possession of a current Fort A.P. Hill hunting permit is required and weapon possession is prohibited. Scouting must be coordinated through the GCS when it is open and Community Activity Center or DES/PMO when the GCS is closed.
- 14. Tree Stands. Permanent tree stands are prohibited. Any structure attached to trees by means of nails, spikes or bolts will be removed. <u>Portable</u> tree stands are permitted only when used with a safety belt.
- 15. Dogs. All dogs trained and/or used for hunting on Fort A.P. Hill must have collars or tags bearing their owner's name, address, and phone number, and have all required shots and tags, including a rabies tag. The owner shall comply with all Caroline County dog licensing laws while hunting with a dog.
- a. Permits. Individuals that train dogs but <u>do not</u> hunt on Fort A.P. Hill must complete the general release statement, present a current VA Hunting License and purchase a Dog Training Permit. Possession of a Hunter Education Certificate is not required for purchase of a Dog Training Permit. Individuals training dogs only for tracker/rescue operations are not required to present a VA Hunting License. Individuals who train dogs <u>and</u> hunt on Fort A.P. Hill must possess a current Fort A.P. Hill Hunting Permit and are not required to purchase a Dog Training Permit.
- b. Hunting with dogs. <u>Dogs may be used only for hunting squirrel</u>, rabbit, quail, duck or turkey in muzzleloader, shotgun seasons and cannot be used during the special archery season. Hunters with dogs may be given a daily permit for dog use. <u>Deer hunting with dogs is prohibited and deer cannot be killed while hunting other game with a dog.</u> Any member of a hunting party who kills a deer while checked out to hunt with a dog will have his or her hunting privileges revoked. **Hunting or training with dogs in the SA is strictly prohibited.**
- c. Personally owned dogs (commercial training is prohibited) may be trained only during daylight hours during the month of September and the month of February, except for tracker rescue training submitted through DPTMS and approved by the Commander. Trainers must follow the check-out/check-in procedures outlined in section 5 and ensure that his/her dog does not interfere with military training. By Virginia regulations, dog training on live wild animals is hunting and is therefore prohibited on Sundays. Pen-raised animals may not be released. Dog trainers are prohibited from carrying firearms with the exception of starter pistols. Dog training is prohibited at Fish Hook Lake at all times.
- 16. Fires. Open fires are not permitted at any time. All hunters must take precautions to prevent fires. Anyone locating a fire should promptly report it to the Game Check station at (804) 633-8244 or **DES/PMO at (804) 633-8888.**

e. Off limits. Hunting within areas designated as "OFF LIMITS" on the hunting map can be authorized only by the Garrison Commander, and only under the supervision of the Game Check Station/Hunting Program Manager. Areas such as the Wildlife Refuge and Camp Clark (near Herns Pond) are off limits to hunting activities.

11. Road and Parking Restrictions.

- a. Hunters are prohibited from driving across the airstrip or taxiway in the drop zone, and from driving on Campbell Road (and tank trail) east of Fort A.P. Hill Drive.
- b. Hunters must park in the area they have been assigned, without blocking roads or trails, and must access the area from within the Installation. Hunters who park outside the Installation boundary may be charged with trespassing.
- c. All Archery Hunters wishing to deer hunt in TA-1, adjacent to the Headquarters area must park in the authorized (hard surface-asphalt) parking areas ONLY! Any person violating this parking advisement may be warned (first time), cited and fined, have their vehicle towed, (at their own expense) or all of the above.

12. Harvest Restrictions.

- a. Protected species. Hunters may only harvest legal game. Songbirds and birds of prey are protected by federal law and are not legal game. Help to protect our threatened and endangered species: Bald Eagles are frequently seen on post! Reptiles or amphibians, with the exception of bullfrogs, may not be harvested or collected. A State or County Hunting License and a Fort A.P. Hill Hunting Permit is required to gig bullfrogs on Fort A.P. Hill. Hunters are prohibited from shooting dogs. *Only game mentioned in this Hunting Regulation is considered legal for harvest, all other game is not allowed.*
- b. Doves. Dove hunting is permitted only on Saturdays and in accordance with federal Regulations.
- c. Waterfowl. A boat or a dog (Labrador Retriever or other type of Bird Dog) is <u>required</u> when hunting over lakes and ponds and <u>recommended</u> for jump shooting along streams or creeks. Floating blinds and construction of permanent blinds are prohibited. Temporary blinds (camouflage netting, sticks, etc.) may be erected if removed the same day as construction. NOTE: Waterfowl hunters may hunt Maxey Gregg pond in TA 1 with a shotgun. All other hunting in TA 1 is archery only. <u>Hunters are required to report harvested waterfowl bearing bands to 1-800-327-BAND</u>.

a. Fort A.P. Hill permit. Prior to purchasing a Fort A.P. Hill permit, you must present a hunter education certificate and current VA state or Caroline County hunting license (resident or nonresident as applicable); and complete DPW (APH) Form 22, an application and General Release Statement, and have a FAPH Background Check. All adult hunters must sign the General Release Statement. Children under 18 years of age must be accompanied by a responsible adult who must sign as a guardian. Copies of licenses and certificates are not acceptable and original signatures are required on all documents. It is unlawful to lend or borrow any hunting license or permit. Viewing Fort A.P. Hill's Natural Resources Hunting Safety Video is also a pre-requisite for purchasing a hunting permit, regardless of age. Persons who purchased a permit between 1997 and 2006 will have fulfilled this requirement and are not required to view the film again to purchase a 2007/2008 hunting permit. Permits can be purchased at the Game Check Station from 0700-1900 (before Daylight savings time), and from 0700-1700 (after Daylight savings time).

a. Fort A.P. Hill permits.

Туре	Description	Cost
Youth	<12 years old	Free
Junior	12-15 years old	Free
General	16-64 years old	\$50.00/year
Senior/Disabled	65+ or possessing a Virginia disabled hunting license	\$50.00/lifetime
Dog Training Only NOTE: With possession of a Fort A.P. Hill hunting permit, dogs may be trained.	Does not require a hunter safety certificate. Hunting is prohibited	\$50.00/year
3 Day Hunting	This permit is good for all season (permit will be hole punched each visit)	\$30.00
- SA Guest Sticker + - SA 1 Day pass	16 – 64 years old -Must have a SA hunter present	-\$10.00/year + -\$5.00/1day
P- Stand	16 – 64 years old	\$10.00

b. Hunter Safety Requirement. A state or NRA hunter education certificate must be presented to purchase a Fort A.P. Hill hunting permit (reference Army Regulation 350-19). Other hunter education courses approved in writing by the Virginia Department of Game and Inland Fisheries (VDGIF) may be acceptable. Children younger than 12 will be allowed to hunt without the certificate, but must remain within arm's reach of a parent/guardian. Individuals possessing or purchasing a Fort A.P. Hill senior citizen or disabled lifetime permit are also required to present a hunter education certificate. Lost VA state hunter education certificates may be replaced by calling the VDGIF Richmond office at (804) 367-1147.

c. Harvest Information Program (HIP) Registration. **All migratory bird hunters, including youth hunters and persons possessing a Fort A.P. Hill lifetime hunting permit, must register with HIP before hunting.** You may register by calling 1-800-WETLAND (1-800-938-5263) or at www.dgif.state.va.us. For help call 1-888-764-7343.

6. Shot, Daily and Season Bag Limits

Weapon Season Dates		Daily Limit S		eason Limit	Restrictions		
weapon Season Dates		COYOTE Season Emili		eason Linnt	Restrictions		
COTOIL							
Archery Muzzleloader Shotgun Same as Deer Season		None None		ne	 Calling devices permitted. Must check harvest. 		
•	•	BEAR					
Archery	ery 11 Oct – 08 Nov 1 One per license		e per license	Bear must be at least			
Muzzleloader	11 Nov – 14 Nov		Yea	ar	100 LBS live weight or 75 LBS dressed. No		
Firearms	Closed				Females with cubs may be Harvested. Must be checked at the FAPH GCS and then brought to a State Bear Checking Station.		
		DEER					
Archery	04 Oct – 15Nov	2 per day, Or	•	Button	Buck or doe (Archery)		
Archery or Muzzleloader	1 Nov – 15 Nov	1 buck per day (Only 2 bucks harvest for the season, one has to have 4 points or better on one side)		buck rule will follow state laws	Buck or doe (Muzzleloader)		

but a solid blaze orange hat and vest are still required. Blaze orange hooded sweatshirts are also permitted only if the hood remains up at all times.

- c. Hunting Buffers. Hunters are responsible for knowing where they are at all times. There will be no hunting or discharging firearms within 1000 meters of Family Housing, 381 meters of the Ammunition Supply Point; within 200 meters of any other facility or structure (i.e., jail, buildings, campsites, storage areas, etc.); or within 90 meters of paved roads. Handicapped hunters may be issued a special permit that enables them to hunt from the roadside. Firing across paved or gravel roads is always prohibited.
- d. All Terrain Vehicles (ATV). ATV's are prohibited for recreation or hunting. Off-road recreational driving is prohibited.
- e. Drive hunting. Drive hunts are prohibited. An organized sweep by two or more people designed to move deer so that they may be shot is a clear example of drive hunting.
- f. Alcohol. Hunters are prohibited from consuming alcohol/intoxicants before or during hunting. Possession of alcohol/intoxicants while hunting is also prohibited. Any person suspected of being under the influence of alcohol/intoxicants will not be permitted to hunt. Note: If alcohol or the odor of alcohol is detected by game check or law enforcement personnel, the hunter may be denied hunting privileges, barred from the Installation, escorted off of the Installation, have recreational privileges revoked, be fined, be confined, be issued applicable citations and/or any combination of the penalties listed or allowed by law.

10. Area Restrictions.

- a. Areas <u>TA -1</u>, a portion of <u>TA 23</u> (see the <u>Hunting and Fishing Map</u>), <u>TA 24 and TA 31 are Archery Only.</u> Exception: Duck hunters may hunt Maxey Gregg pond in <u>TA 1</u> with a shotgun.
- b. TA 4. TA 4 is reserved for hunters with disabilities (reference Fort A.P. Hill Hunting Regulations for Hunters with Disabilities, APH Regulation 200-09).
- c. TA 17 and TA 19. When TA 17 and 19 are open for hunting, hunters may either enter through the Jeb Stuart Road Gates when open and park in designated areas or may park along the perimeter of TA 17 and TA 19, do not block any gates, and walk in.

- i. Youth Hunters. In accordance with state regulations, hunters younger than 12 do not tag harvested big game. Further, hunters 15 years and younger are permitted to harvest a doe once per season on a buck day. The antlerless-only tag must be used to tag the doe.
- j. Deer carcasses. <u>Dumping of deer carcasses on the Installation is no</u> <u>longer allowed</u>. All deer harvested must be dressed in the field, the gut piles should be left in the field. The Game Check Station maintains a list of processors who accept donations for Hunters for the Hungry. Please do not waste edible portions of deer.
- 8. Weapons Restrictions. Shotguns, Muzzleloaders, Archery Tackle and Crossbows are the only weapons authorized for hunting on Fort A.P. Hill. 22LR and 17M2 are only legal for small game hunting. Individuals wishing to use a Crossbow during the Archery Season will be required to have a Virginia State Crossbow License. A Crossbow License is NOT required during the General Firearms Season. Individuals possessing a VDGIF Crossbow Permit issued for health reasons will be honored and be legally able to hunt on Fort A.P. Hill for all hunting seasons after issuance of a Fort A.P. Hill Crossbow Permit. Handguns are not permitted on Fort A.P. Hill. Conceal-carry permit holders are also prohibited from bringing handguns onto the installation. Pump and semiautomatic shotguns must be plugged so the magazine and chamber combined accommodate no more than three (3) shells. Transporting Weapons, All weapons shall be unloaded and inaccessible to passengers while transported within the boundaries of Fort A.P. Hill in accordance with APH Regulation 190-5. Shotguns are considered unloaded when there are no shells in the chamber or magazine. Muzzleloaders are considered unloaded when the percussion cap has been removed from the nipple or when all powder has been removed from the flashpan. During transportation all weapons shall be ENCASED, DISASSEMBLED, OR LOCKED IN THE TRUNK, CAMPER OR TOOL BOX. Loaded weapons may not be carried while walking on any paved or gravel road on Fort A.P. Hill.

9. Safety Rules.

- a. Training. Hunters must immediately notify the Game Check Station if military personnel are observed training in an area opened to hunting. As necessary, hunters will be assigned to a different area.
- b. Blaze Orange. Blaze orange safety clothing is mandatory during all hunting seasons. Solid blaze orange clothing is required for all hunters (including archers, even in TA 1 and TA 31) during the early muzzleloader and shotgun season from 04 November 07 to 06 January 08, inclusive. Waterfowl hunters are not exempt from this blaze orange requirement. The blaze orange requirement consists of a minimum of 500 square inches of blaze orange visible from 360 degrees, including a blaze orange vest or jacket and a hat. Hunters must wear their blaze orange when they check out to hunt. Blaze orange camouflage is permitted,

	F						
Weapon	Season Dates	Daily Limit	Season Limit	Restrictions			
Archery, Muzzleloader, or Shotgun	15 Nov – 03 Jan	Daily Limit	Season Limit	1. TA1, TA31, a portion of TA 23 (see map), and TA 24 are archery only and either sex all season. 2. Doe days in TA 2-23, 25-30: Every Saturday of the general gun season, and the first and last week of the general gun season.			
				the general gain season.			
	Τ	QUAIL	T				
Archery or Shotgun	8 Nov – 31 Jan	6 per day	None	Must complete survey.			
		RABBIT					
Archery or Shotgun	Nov 1 – Feb 28	6 per day	None	Must complete survey.			
				After 3 Jan check in/out at CAC.			
SQUIRREL							
Archery, Shotgun, or 22 LR, 17M2	06 Sept - 31 Jan	6 per day	None	After 3 Jan check in/out at the CAC			
	YOUTH	FALL TURKE	Y DAY				
Archery, Muzzleloader, or Shotgun	18 Oct	1		Youth must be 15 years old or younger and have the appropriate hunting license, youths under the age of 12 are not required to have a state license. One – half hour before sunrise to one-half hour after sunset.			
	TURK	EY, FALL SEA	SON				
Archery, Muzzleloader or Shotgun	04 Oct – 08 Nov 25 Oct - 7 Nov; Dec 01 - 27	1 per day	Maximum of 2 in fall / 3 per year	Either sex Use of dogs is prohibited in the SA's			
YOUTH SPRING TURKEY HUNT DAY							

Weapon	Season Dates	Daily Limit	Season Limit	Restrictions				
Archery , Muzzleloader, or Shotgun	04 April 2009	1		Same as for Fall Youth Turkey Hunt Day. One – half hour before sunrise to sunset.				
	TURKEY, SP	RING GOBBL	ER SEASON					
Archery, Muzzleloader	11 Apr - 2 May							
or Shotgun	4 May - 16 May	1	3 per year	11 Apr – 2 May hunting hours 1/2 hour before sunrise to 12:00 Noon 4 - 16 May hunting hours 1/2 hour before sunrise to sunset, only bearded birds				
	WATERFOWL - CANADA GOOSE & DUCK							
Archery or Shotgun	ry Bird Laws For Dates		No floating blinds. Must register with HIP. Must complete a survey.					
DOVE								
Archery or Shotgun	Sep 3 – 24 Noon – 7:45pm Sat Only	12 per day	None	1. Must register with HIP.				

7. Check-In/Check-Out Procedures.

- a. There are NO guarantees of a place to hunt on Fort A.P. Hill. All hunting is first-come, first-served and military stand on par with civilians (reference AR 200-3).
- b. A person must be physically present at the check-in window to be checked out to hunt except for hunters defined as physically disabled per APH Reg 200-09.
- c. Upon relinquishing the Fort A.P. Hill hunting permit, a hunting area will be assigned and two bag cards issued. One bag card must be in the hunter's possession and the other placed on the inside-left of the front windshield. When finished hunting, both bag cards must be returned, whether game has been harvested or not, before the Fort A.P. Hill hunting permit may be returned. There is a \$5.00 non-refundable replacement fee per lost card.
- d. Hunting Areas. Hunting areas are designated daily according to military needs. Hunters are restricted to hunting only in their assigned area, but will be permitted to change areas when space is available by checking back in at the Game Check Station (Fort A.P. Hill Visitor Center).

- e. Number of Training Areas. Hunters may only check out to 1 area with the following exceptions: spring gobbler hunters may check out 2 contiguous areas, and rabbit or quail hunters may check out all open areas (TA AOA).
- f. Observers. Observers may obtain permission to accompany a hunter into the field by watching a mandatory safety and procedural tape. Observers must obey all blaze orange requirements and are prohibited from carrying a weapon.
- g. Harvested game. Deer and turkey will be tagged with an appropriate tag at the place of kill and taken immediately to the Fort A. P. Hill GCS. Big game hunters must provide two labels that have been filled out with their name, address, date of birth, and Fort A. P. Hill hunting permit number (see example below). Foxes and coyotes must also be checked. Small Game, dove, and duck hunters must complete a survey sheet.
- h. Transport tickets. Two labels must be provided at check out, filled out as below:

